

# Flix: A Language for Static Analysis

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October 20, 2016

# Datalog

- A declarative programming language
  - Syntactic subset of Prolog, but different semantics
  - Every Datalog program terminates with a unique solution
  - [[Ceri, Gottlob, and Tanca, TKDE 1989](#)]
- Datalog has been used for points-to analyses
  - Separates specification from implementation
  - [[Bravenboer and Smaragdakis, OOPSLA '09](#)]

# Example: Transitive Closure

// Rules

`Path(x, y) :- Edge(x, y).`

`Path(x, z) :- Path(x, y), Edge(y, z).`

Head

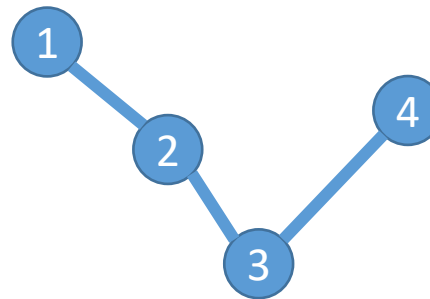
Body

// Facts

`Edge(1, 2).`

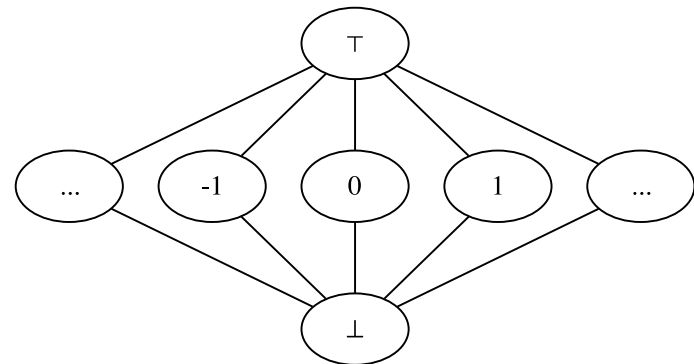
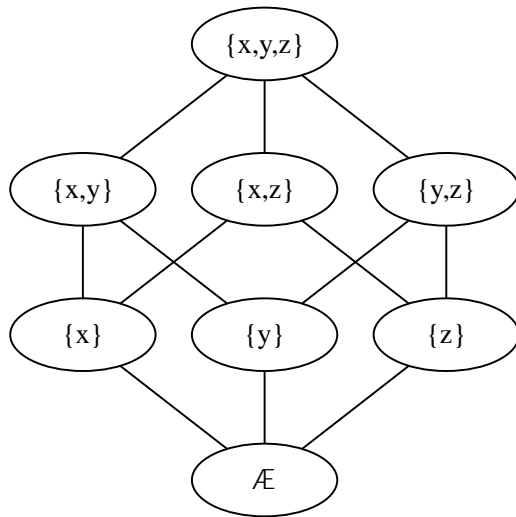
`Edge(2, 3).`

`Edge(3, 4).`



# Limitations of Datalog

- No user-defined lattices
- No functions
- Poor interoperability



# A Language for Static Analysis

- Flix extends Datalog with lattices and functions
  - Logic language
  - Functional language
  - [[Madsen, Yee, and Lhoták, PLDI '16](#)]
- Flix is implemented on the JVM

# The Anatomy of a **Datalog** Rule

$$H(\bar{t}) \leftarrow B(\bar{t}), \dots, B(\bar{t}).$$

# The Anatomy of a **Datalog** Rule

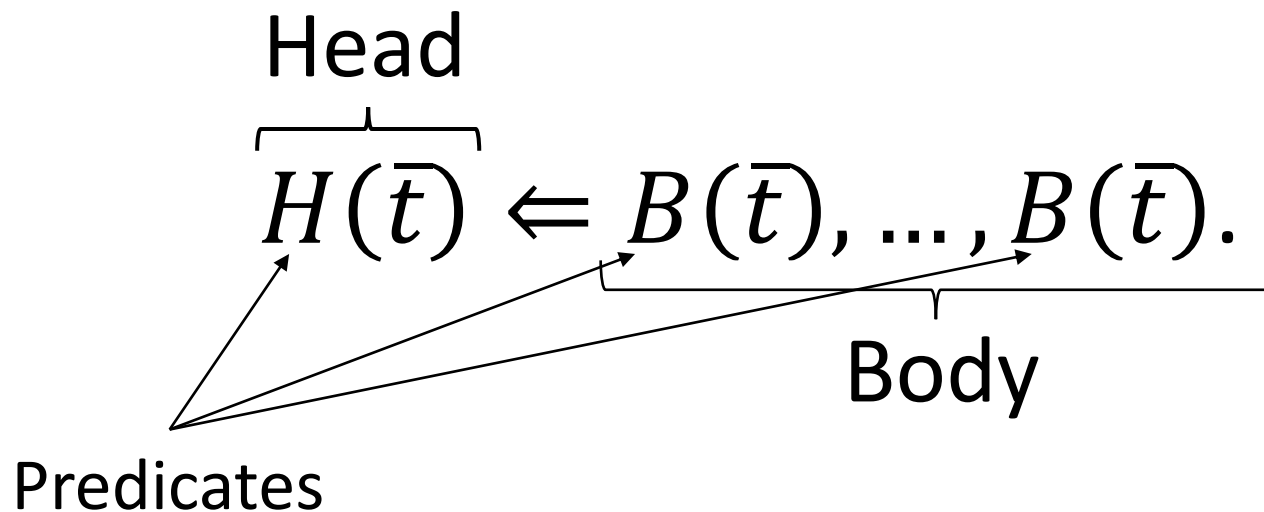
$$H(\bar{t}) \leftarrow \underbrace{B(\bar{t}), \dots, B(\bar{t})}_{\text{Body}}$$

# The Anatomy of a **Datalog** Rule

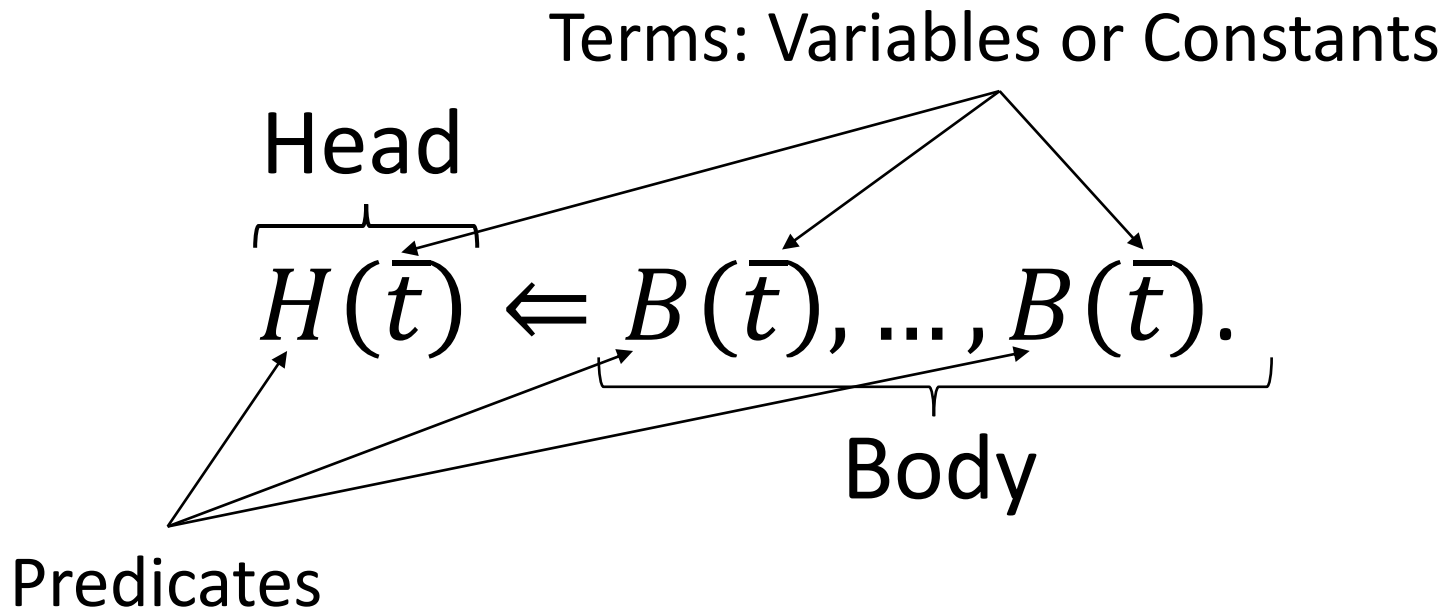
$$\begin{array}{c} \text{Head} \\ \underbrace{H(\bar{t})} \leftarrow \underbrace{B(\bar{t}), \dots, B(\bar{t})}_{\text{Body}}. \end{array}$$



# The Anatomy of a Datalog Rule



# The Anatomy of a Datalog Rule



# The Anatomy of a **Datalog** Rule

$$H(\bar{t}) \leftarrow B(\bar{t}), \dots, B(\bar{t}).$$

# The Anatomy of a **Flix** Rule

$$H_{\ell}(\bar{t}, f(\bar{t})) \Leftarrow \varphi(\bar{t}), B_{\ell}(\bar{t}), \dots, B_{\ell}(\bar{t}).$$

# The Anatomy of a **Flix** Rule

Filter Function

$$H_{\ell}(\bar{t}, f(\bar{t})) \Leftarrow \overbrace{\varphi(\bar{t})}^{\text{Filter Function}}, B_{\ell}(\bar{t}), \dots, B_{\ell}(\bar{t}).$$

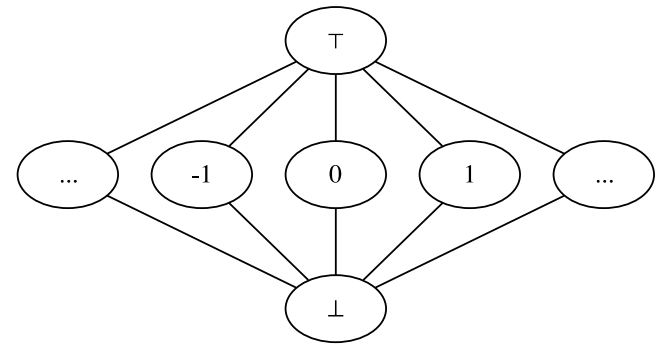
# The Anatomy of a **Flix** Rule

Filter Function

$$H_{\ell}(\bar{t}, \underbrace{f(\bar{t})}_{\text{Transfer Function}}) \Leftarrow \overbrace{\varphi(\bar{t})}^{\text{Filter Function}}, B_{\ell}(\bar{t}), \dots, B_{\ell}(\bar{t}).$$

Transfer Function

# Constant Propagation



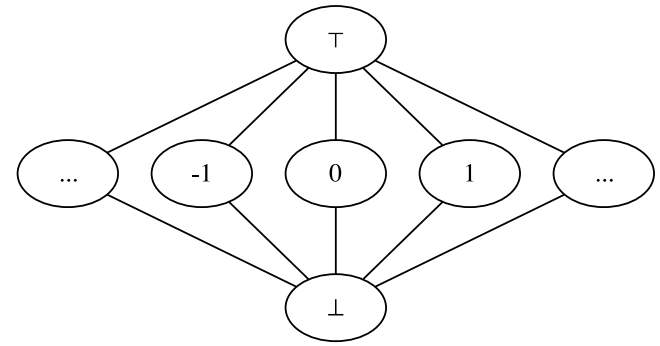
```
enum Constant {  
  case Top, case Cst(Int), case Bot  
}
```

```
def leq(e1: Constant, e2: Constant): Bool =  
  match (e1, e2) with {  
    case (Bot, _)           => true  
    case (Cst(n1), Cst(n2)) => n1 == n2  
    case (_, Top)          => true  
    case _                  => false  
  }
```

```
def lub(e1: Constant, e2: Constant): Constant = ...
```

```
def glb(e1: Constant, e2: Constant): Constant = ...
```

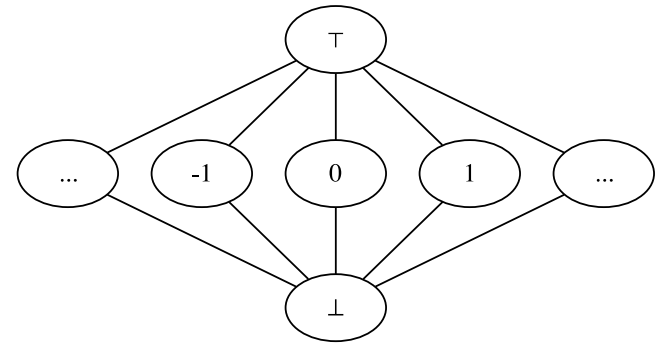
# Constant Propagation



```
def sum(e1: Constant, e2: Constant): Constant =  
  match (e1, e2) with {  
    case (_, Bot)           => Bot  
    case (Bot, _)          => Bot  
    case (Cst(n1), Cst(n2)) => Cst(n1 + n2)  
    case _                 => Top  
  }
```



# Constant Propagation



*// analysis inputs*

```
rel AsnStm(r: Str, c: Int)           // r = c
rel AddStm(r: Str, x: Str, y: Str)  // r = x + y
```

*// analysis outputs*

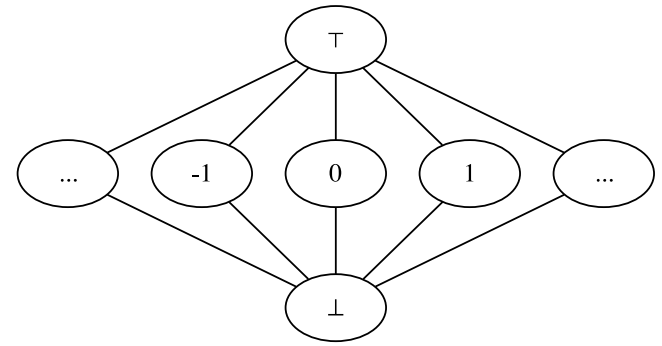
```
lat LocalVar(k: Str, v: Constant)
```

*// rules*

```
LocalVar(r, Cst(c)) :- AsnStm(r, c).
```

```
LocalVar(r, sum(v1, v2)) :- AddStm(r, x, y),
                             LocalVar(x, v1),
                             LocalVar(y, v2).
```

# Constant Propagation



```
LocalVar(r, Cst(c)) :- AsnStm(r, c).
```

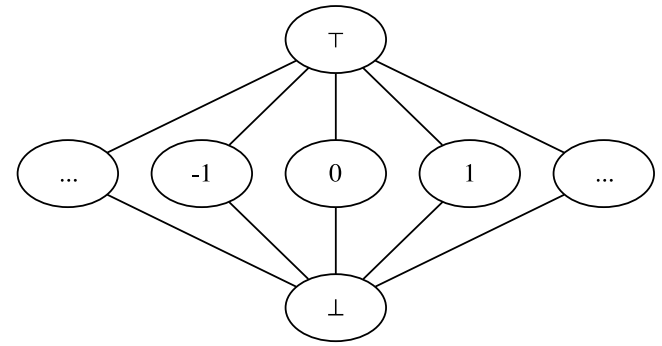
```
// input facts
```

```
AsnStm("x", 0).
```

```
AsnStm("x", 1).
```

```
// output facts
```

# Constant Propagation



```
LocalVar(r, Cst(c)) :- AsnStm(r, c).
```

```
// input facts
```

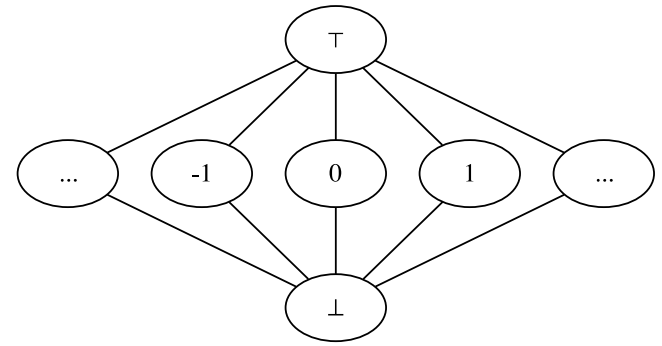
```
AsnStm("x", 0).
```

```
AsnStm("x", 1).
```

```
// output facts
```

```
LocalVar("x", Cst(0)).
```

# Constant Propagation



```
LocalVar(r, Cst(c)) :- AsnStm(r, c).
```

```
// input facts
```

```
AsnStm("x", 0).
```

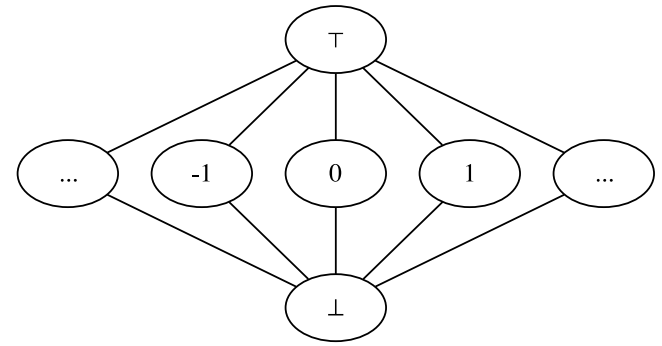
```
AsnStm("x", 1).
```

```
// output facts
```

```
LocalVar("x", Cst(0)).
```

```
LocalVar("x", Cst(1)).
```

# Constant Propagation



```
LocalVar(r, Cst(c)) :- AsnStm(r, c).
```

```
// input facts
```

```
AsnStm("x", 0).
```

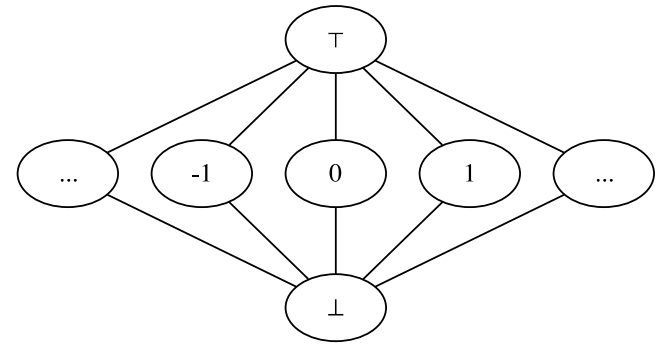
```
AsnStm("x", 1).
```

```
// output facts
```

```
LocalVar("x", Cst(0)).
```

```
LocalVar("x", Cst(1)).
```

# Constant Propagation



```
LocalVar(r, Cst(c)) :- AsnStm(r, c).
```

```
// input facts
```

```
AsnStm("x", 0).
```

```
AsnStm("x", 1).
```

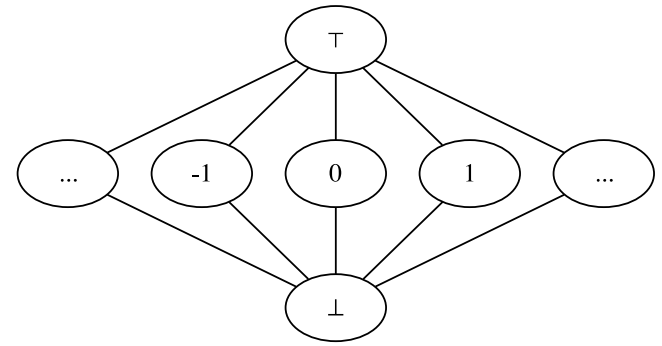
```
// output facts
```

```
LocalVar("x", Cst(0)).
```

```
LocalVar("x", Cst(1)).
```

```
LocalVar("x", lub(Cst(0), Cst(1))).
```

# Constant Propagation



```
LocalVar(r, Cst(c)) :- AsnStm(r, c).
```

```
// input facts
```

```
AsnStm("x", 0).
```

```
AsnStm("x", 1).
```

```
// output facts
```

```
LocalVar("x", Cst(0)).
```

```
LocalVar("x", Cst(1)).
```

```
LocalVar("x", Top).
```

# More Analyses in Flix

- Strong Update analysis
  - [[Lhoták and Chung, POPL '11](#)]
- IFDS algorithm
  - [[Reps, Horwitz, and Sagiv, POPL '95](#)]
- IDE algorithm
  - [[Sagiv, Reps, and Horwitz, TCS '96](#)]



# IFDS

```

declare PathEdge, WorkList, SummaryEdge: global edge set
algorithm Tabulate( $G_{fp}$ )
begin
[1] Let  $(N^s, E^s) = G_{fp}$ 
[2] PathEdge :=  $\{(s_{main}, 0) \rightarrow (s_{main}, 0)\}$ 
[3] WorkList :=  $\{(s_{main}, 0) \rightarrow (s_{main}, 0)\}$ 
[4] SummaryEdge :=  $\emptyset$ 
[5] ForwardTabulateSLRPs()
[6] for each  $n \in N^s$  do
[7]    $X_n := \{d_2 \in D \mid \exists d_1 \in (D \cup \{0\}) \text{ such that } (s_{procOf(n)}, d_1) \rightarrow (n, d_2) \in \text{PathEdge}\}$ 
[8] end
procedure Propagate( $e$ )
begin
[9] if  $e \in \text{PathEdge}$  then Insert  $e$  into PathEdge; Insert  $e$  into WorkList fi
end
procedure ForwardTabulateSLRPs()
begin
[10] while WorkList  $\neq \emptyset$  do
[11]   Select and remove an edge  $(s_p, d_1) \rightarrow (n, d_2)$  from WorkList
[12]   switch  $n$ 
[13]     case  $n \in \text{Call}_p$  :
[14]       for each  $d_3$  such that  $(n, d_2) \rightarrow (s_{calledProc(n)}, d_3) \in E^s$  do
[15]         Propagate( $(s_{calledProc(n)}, d_3) \rightarrow (s_{calledProc(n)}, d_3)$ )
[16]       od
[17]       for each  $d_3$  such that  $(n, d_2) \rightarrow (returnSite(n), d_3) \in (E^s \cup \text{SummaryEdge})$  do
[18]         Propagate( $(s_p, d_1) \rightarrow (returnSite(n), d_3)$ )
[19]       od
[20]     end case
[21]     case  $n = e_p$  :
[22]       for each  $c$  in callers( $p$ ) do
[23]         for each  $d_1, d_2$  such that  $(c, d_1) \rightarrow (s_p, d_1) \in E^s$  and  $(e_p, d_2) \rightarrow (returnSite(c), d_2) \in E^s$  do
[24]           if  $(c, d_1) \rightarrow (returnSite(c), d_2) \notin \text{SummaryEdge}$  then
[25]             Insert  $(c, d_1) \rightarrow (returnSite(c), d_2)$  into SummaryEdge
[26]             for each  $d_3$  such that  $(s_{procOf(c)}, d_3) \rightarrow (c, d_2) \in \text{PathEdge}$  do
[27]               Propagate( $(s_{procOf(c)}, d_3) \rightarrow (returnSite(c), d_3)$ )
[28]             od
[29]           fi
[30]         od
[31]       od
[32]     end case
[33]     case  $n \in (N^s - \text{Call}_p - \{e_p\})$  :
[34]       for each  $(m, d_1)$  such that  $(n, d_2) \rightarrow (m, d_1) \in E^s$  do
[35]         Propagate( $(s_p, d_1) \rightarrow (m, d_1)$ )
[36]       od
[37]     end case
[38]   end switch
[39] end
end

```

# IDE

```

procedure ForwardComputeJumpFunctionsSLRPs()
begin
[1] for all  $(s_p, d')$ ,  $(m, d)$  such that  $m$  occurs in procedure  $p$  and  $d', d \in D \cup \{\Lambda\}$  do
[2]   JumpFn( $(s_p, d') \rightarrow (m, d)$ ) :=  $\lambda l. \top$  od
[3] for all corresponding call-return pairs  $(c, r)$  and  $d', d \in D \cup \{\Lambda\}$  do
[4]   SummaryFn( $(c, d') \rightarrow (r, d)$ ) :=  $\lambda l. \top$  od
[5] PathWorkList :=  $\{(s_{main}, \Lambda) \rightarrow (s_{main}, \Lambda)\}$ 
[6] JumpFn( $(s_{main}, \Lambda) \rightarrow (s_{main}, \Lambda)$ ) := id
[7] while PathWorkList  $\neq \emptyset$  do
[8]   Select and remove an item  $(s_p, d_1) \rightarrow (n, d_2)$  from PathWorkList
[9]   let  $f = \text{JumpFn}((s_p, d_1) \rightarrow (n, d_2))$ 
[10]  switch( $n$ )
[11]    case  $n$  is a call node in  $p$ , calling a procedure  $q$ :
[12]      for each  $d_3$  such that  $(n, d_2) \rightarrow (s_p, d_3) \in E^s$  do
[13]        Propagate( $(s_p, d_1) \rightarrow (s_p, d_3)$ ) od
[14]        let  $r$  be the return-site node that corresponds to  $n$ 
[15]        for each  $d_3$  such that  $c = (n, d_2) \rightarrow (r, d_3) \in E^s$  do
[16]          Propagate( $(s_p, d_1) \rightarrow (r, d_3), \text{EdgeFn}(e) \circ f$ ) od
[17]        for each  $d_3$  such that  $f_3 = \text{SummaryFn}(n, d_2) \rightarrow (r, d_3) \neq \lambda l. \top$  do
[18]          Propagate( $(s_p, d_1) \rightarrow (r, d_3), f_3 \circ f$ ) od endcase
[19]        case  $n$  is the exit node of  $p$ :
[20]          for each call node  $c$  that calls  $p$  with corresponding return-site node  $r$  do
[21]            for each  $d_1, d_2$  such that  $(c, d_1) \rightarrow (s_p, d_1) \in E^s$  and  $(e_p, d_2) \rightarrow (r, d_2) \in E^s$  do
[22]              let  $f_4 = \text{EdgeFn}(c, d_1) \rightarrow (s_p, d_1)$  and
[23]               $f_5 = \text{EdgeFn}(e_p, d_2) \rightarrow (r, d_2)$  and
[24]               $f' = (f_5 \circ f \circ f_4) \cap \text{SummaryFn}(c, d_1) \rightarrow (r, d_2)$ 
[25]              if  $f' \neq \text{SummaryFn}(c, d_1) \rightarrow (r, d_2)$  then
[26]                SummaryFn( $(c, d_1) \rightarrow (r, d_2)$ ) :=  $f'$ 
[27]                let  $s_p$  be the start node of  $c$ 's procedure
[28]                for each  $d_3$  such that  $f_3 = \text{JumpFn}(s_p, d_1) \rightarrow (c, d_1) \neq \lambda l. \top$  do
[29]                  Propagate( $(s_p, d_1) \rightarrow (r, d_3), f' \circ f_3$ ) od od endcase
[30]              default:
[31]                for each  $(m, d_1)$  such that  $(n, d_2) \rightarrow (m, d_1) \in E^s$  do
[32]                  Propagate( $(s_p, d_1) \rightarrow (m, d_1), \text{EdgeFn}(n, d_2) \rightarrow (m, d_1) \circ f$ ) od endcase
[33]            end switch od
[34]          end
[35]        procedure Propagate( $e, f$ )
[36]        begin
[37]          let  $f' = f \cap \text{JumpFn}(e)$ 
[38]          if  $f' \neq \text{JumpFn}(e)$  then
[39]            JumpFn( $e$ ) :=  $f'$ 
[40]            Insert  $e$  into PathWorkList fi
[41]          end
[42]        end
[43]        procedure ComputeValues()
[44]        begin
[45]          /* Phase II(i) */
[46]          for each  $n^d \in N^d$  do  $\text{val}(n^d) := \top$  od
[47]           $\text{val}((s_{main}, \Lambda)) := \perp$ 
[48]          NodeWorkList :=  $\{(s_{main}, \Lambda)\}$ 
[49]          while NodeWorkList  $\neq \emptyset$  do
[50]            Select and remove an exploded-graph node  $(n, d)$  from NodeWorkList
[51]            switch( $n$ )
[52]              case  $n$  is the start node of  $p$ :
[53]                for each  $c$  that is a call node inside  $p$  do
[54]                  for each  $d'$  such that  $f' = \text{JumpFn}((n, d) \rightarrow (c, d')) \neq \lambda l. \top$  do
[55]                    PropagateValue( $(c, d'), f'(\text{val}((s_p, d)))$ ) od od endcase
[56]                case  $n$  is a call node in  $p$ , calling a procedure  $q$ :
[57]                  for each  $d'$  such that  $(n, d) \rightarrow (s_q, d') \in E^s$  do
[58]                    PropagateValue( $(s_q, d'), \text{EdgeFn}(n, d) \rightarrow (s_q, d')(\text{val}((n, d)))$ ) od endcase
[59]                end switch od
[60]              /* Phase II(ii) */
[61]            for each node  $n$ , in a procedure  $p$ , that is not a call or a start node do
[62]              for each  $d', d$  such that  $f' = \text{JumpFn}((s_p, d') \rightarrow (n, d)) \neq \lambda l. \top$  do
[63]                 $\text{val}((n, d)) := \text{val}((n, d)) \cap f'(\text{val}((s_p, d')))$  od od
[64]            end
[65]          end
[66]        procedure PropagateValue( $n^d, v$ )
[67]        begin
[68]          let  $v' = v \cap \text{val}(n^d)$ 
[69]          if  $v' \neq \text{val}(n^d)$  then
[70]             $\text{val}(n^d) := v'$ 
[71]            Insert  $n^d$  into NodeWorkList fi
[72]          end
[73]        end

```

# IFDS in Flix

```
PathEdge(d1, m, d3) :-
  CFG(n, m),
  PathEdge(d1, n, d2),
  d3 <- eshIntra(n, d2).
PathEdge(d1, m, d3) :-
  CFG(n, m),
  PathEdge(d1, n, d2),
  SummaryEdge(n, d2, d3).
PathEdge(d3, start, d3) :-
  PathEdge(d1, call, d2),
  CallGraph(call, target),
  EshCallStart(call, d2, target, d3),
  StartNode(target, start).
SummaryEdge(call, d4, d5) :-
  CallGraph(call, target),
  StartNode(target, start),
  EndNode(target, end),
  EshCallStart(call, d4, target, d1),
  PathEdge(d1, end, d2),
  d5 <- eshEndReturn(target, d2, call).

EshCallStart(call, d, target, d2) :-
  PathEdge(_, call, d),
  CallGraph(call, target),
  d2 <- eshCallStart(call, d, target).

Result(n, d2) :-
  PathEdge(_, n, d2).
```

# IDE in Flix

```
JumpFn(d1, m, d3, comp(long, short)) :-
  CFG(n, m),
  JumpFn(d1, n, d2, long),
  (d3, short) <- eshIntra(n, d2).
JumpFn(d1, m, d3, comp(caller, summary)) :-
  CFG(n, m),
  JumpFn(d1, n, d2, caller),
  SummaryFn(n, d2, d3, summary).
JumpFn(d3, start, d3, identity()) :-
  JumpFn(d1, call, d2, _),
  CallGraph(call, target),
  EshCallStart(call, d2, target, d3, _),
  StartNode(target, start).
SummaryFn(call, d4, d5, comp(comp(cs, se), er)) :-
  CallGraph(call, target),
  StartNode(target, start),
  EndNode(target, end),
  EshCallStart(call, d4, target, d1, cs),
  JumpFn(d1, end, d2, se),
  (d5, er) <- eshEndReturn(target, d2, call).

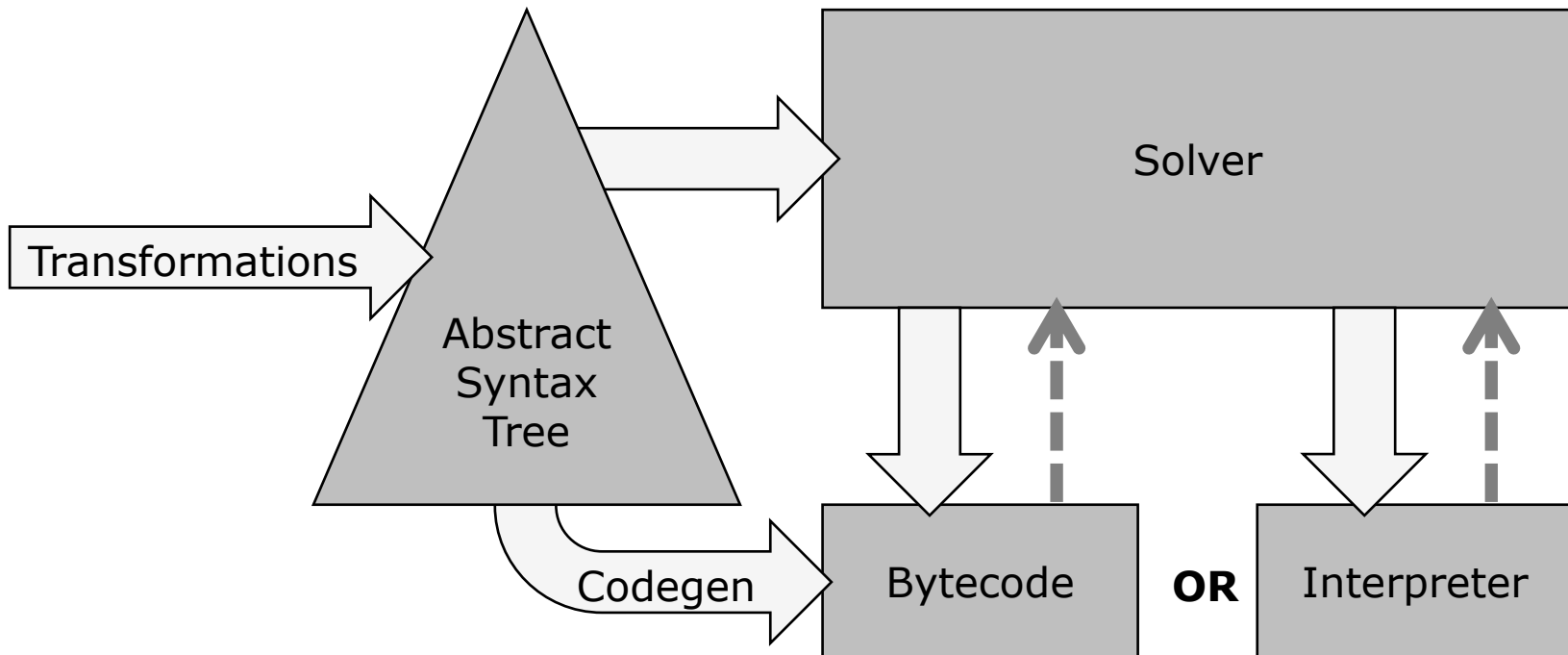
EshCallStart(call, d, target, d2, cs) :-
  JumpFn(_, call, d, _),
  CallGraph(call, target),
  (d2, cs) <- eshCallStart(call, d, target).

InProc(p, start) :- StartNode(p, start).
InProc(p, m) :- InProc(p, n), CFG(n, m).

Result(n, d, apply(fn, vp)) :-
  ResultProc(proc, dp, vp),
  InProc(proc, n),
  JumpFn(dp, n, d, fn).

ResultProc(proc, dp, apply(cs, v)) :-
  Result(call, d, v),
  EshCallStart(call, d, proc, dp, cs).
```

# Back-end Architecture



# Lambda Functions

- Functions are first-class
  - Can be nested, stored in variables, passed as arguments, returned from functions...
- No nested methods in bytecode
- Target of a call must be a method reference
- Need a closure conversion pass

# Implementing Closures...?

*// Scala*

```
val a = 10
```

```
val f = (x: Int, y: Int) => a + x + y
```

```
f(1, 2) // 13
```

*// Compiled Scala*

```
class anon$fun(a$0: Int) extends Function2 {  
  def apply(x: Int, y: Int) = a$0 + x + y  
}
```

```
val a = 10
```

```
val f = new anon$fun(a)
```

```
f.apply(1, 2) // 13
```

# Using `invokedynamic`

- Flix uses the same strategy as Java 8 and Scala 2.12
  - Create closure object with `invokedynamic`
- `invokedynamic` represents a dynamic call site
  - Initially, target method is unknown
  - `invokedynamic` calls bootstrap method to link target
  - Subsequent calls skip bootstrap and directly call target

# Implementing Closures

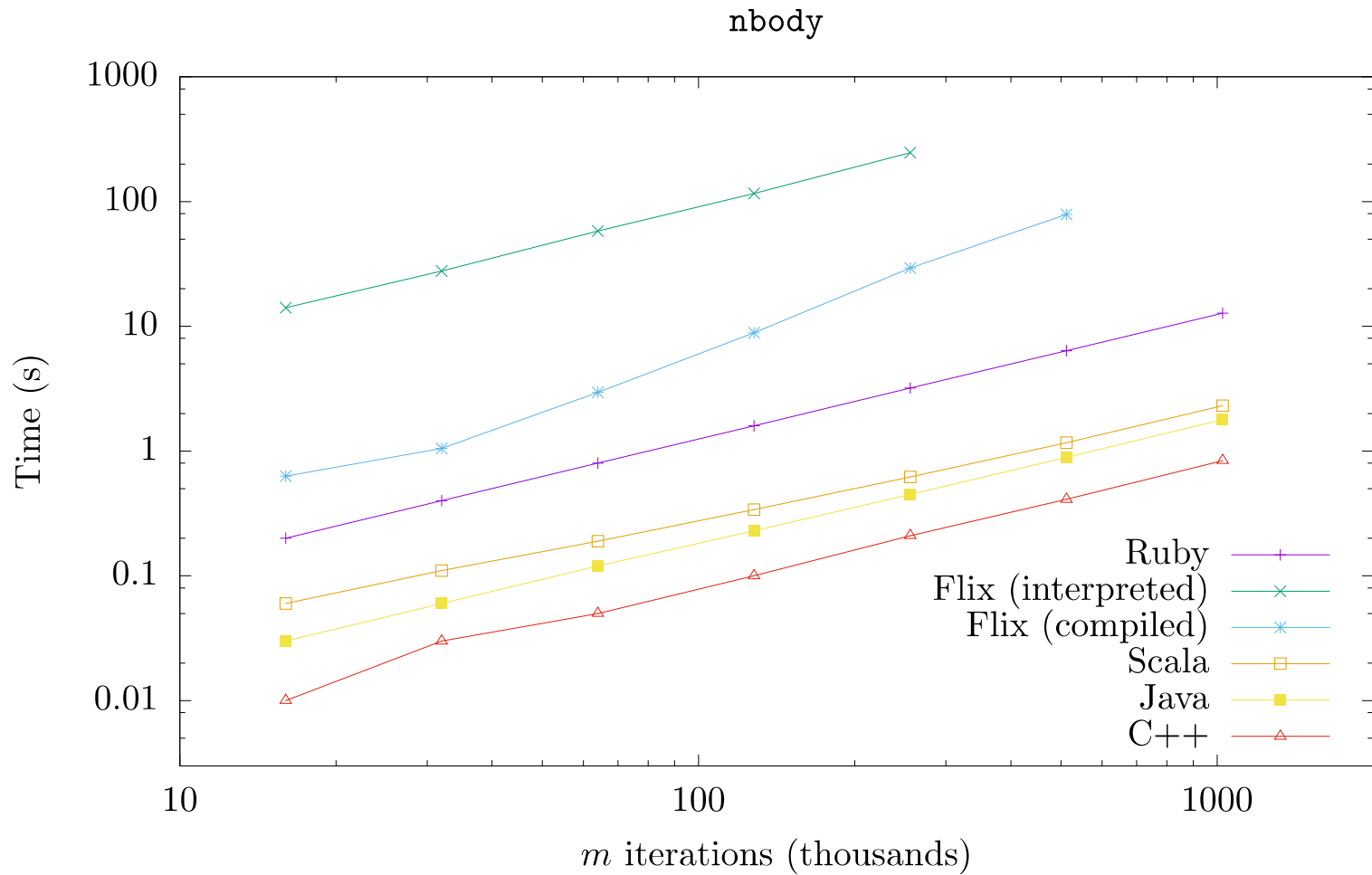
- Closure creation
  - `invokedynamic` call to Java's `LambdaMetafactory`
  - Static arguments: functional interface, method handle
  - Dynamic arguments: captured values
- Closure call
  - Emit an interface call

# Generating Functional Interfaces

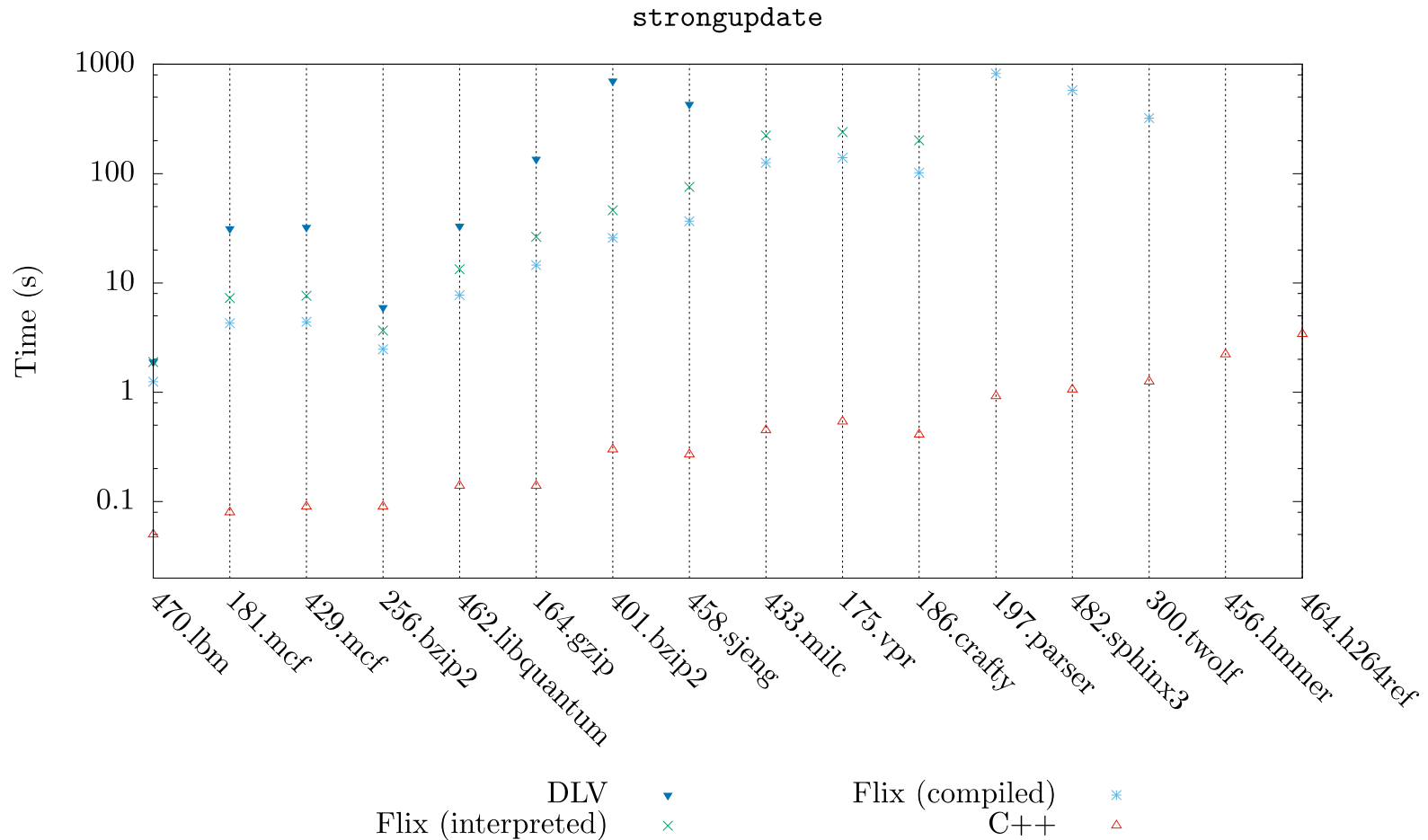
- A closure object implements a functional interface
  - Interface is provided by the implementation
- Flix generates its own functional interfaces
- Before code generation, traverse AST to collect type signatures of closures
  - Generate the interfaces

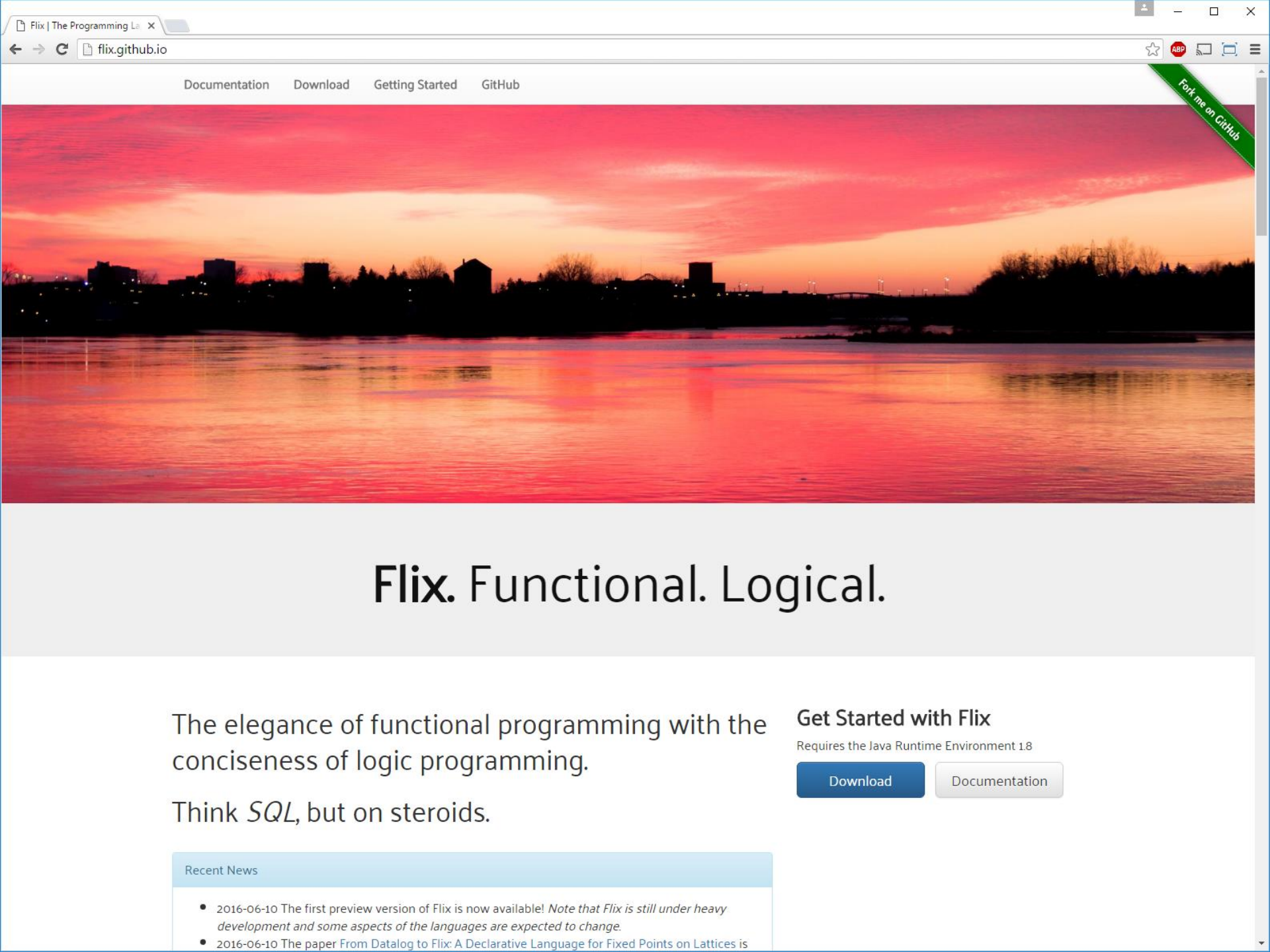


# Evaluation – nbody



# Evaluation – strongupdate





# Flix. Functional. Logical.

The elegance of functional programming with the conciseness of logic programming.

Think *SQL*, but on steroids.

## Get Started with Flix

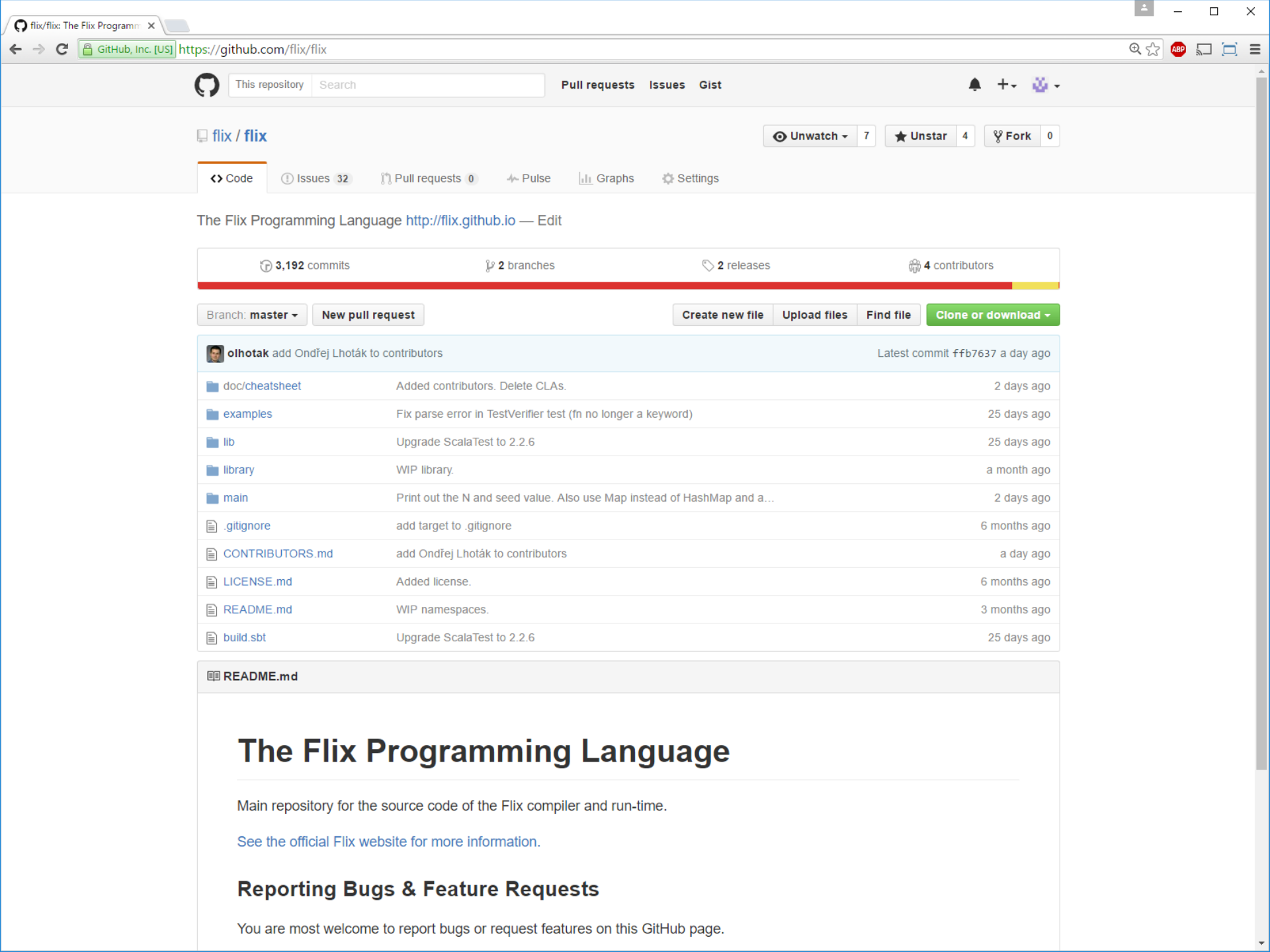
Requires the Java Runtime Environment 1.8

Download

Documentation

### Recent News

- 2016-06-10 The first preview version of Flix is now available! *Note that Flix is still under heavy development and some aspects of the languages are expected to change.*
- 2016-06-10 The paper *From Datalog to Flix: A Declarative Language for Fixed Points on Lattices* is



The Flix Programming Language <http://flix.github.io> — Edit

3,192 commits 2 branches 2 releases 4 contributors

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Table of recent commits by user olhotak, including files like doc/cheatsheet, examples, lib, library, main, .gitignore, CONTRIBUTORS.md, LICENSE.md, README.md, and build.sbt.

README.md

# The Flix Programming Language

Main repository for the source code of the Flix compiler and run-time.

[See the official Flix website for more information.](#)

## Reporting Bugs & Feature Requests

You are most welcome to report bugs or request features on this GitHub page.

```
→ java -jar flix.jar --verifier Sign.flix
-- VERIFIER ERROR ----- Sign.flix
```

```
>> The function is not monotone.
```

```
Counter-example: x1$1402 -> Zer, x2$1406 -> Neg, y1$1404 -> Pos,
y2$1408 -> Pos
```

```
The function was defined here:
```

```
238|     def or(e1: Sign, e2: Sign): Sign = match (e1, e2) with {
      ^^
```

```
→ java -jar flix.jar --delta out.flix delta-debugging.flix
Caught `ca.uwaterloo.flix.api.RuleException' with message:
`The integrity rule defined at delta-debugging.flix:45:5 is violated.'
Delta Debugging Started. Trying to minimize 30 facts.
```

```
--- iteration:    1, current facts:    30, block size:    15 ---
 [block  1]    15 fact(s) retained (program ran successfully).
 [block  2]    15 fact(s) discarded.
--- Progress:    15 out of    30 facts (50.0%) ---
```

```
--- iteration:    2, current facts:    15, block size:     7 ---
 [block  1]     7 fact(s) retained (program ran successfully).
 [block  2]     7 fact(s) retained (program ran successfully).
 [block  3]     1 fact(s) discarded.
--- Progress:    14 out of    30 facts (46.7%) ---
```

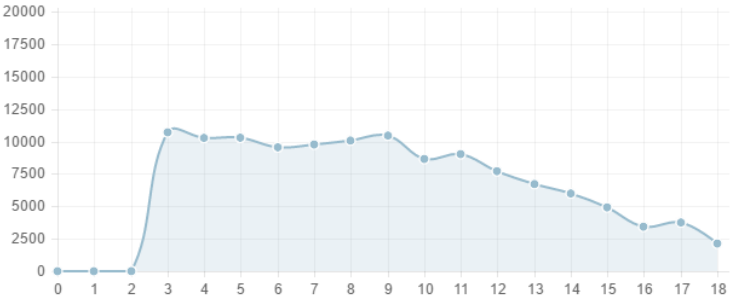
```
--- iteration:    3, current facts:    14, block size:     3 ---
 [block  1]     3 fact(s) retained (program ran successfully).
 [block  2]     3 fact(s) retained (program ran successfully).
 [block  3]     2 fact(s) discarded.
 [block  4]     3 fact(s) discarded.
 [block  5]     3 fact(s) retained (program ran successfully).
--- Progress:     9 out of    30 facts (30.0%) ---
```

```
--- iteration:    4, current facts:     9, block size:     1 ---
 [block  1]     1 fact(s) retained (program ran successfully).
 [block  2]     1 fact(s) discarded.
 [block  3]     1 fact(s) discarded.
 [block  4]     1 fact(s) retained (program ran successfully).
 [block  5]     1 fact(s) discarded.
 [block  6]     1 fact(s) discarded.
 [block  7]     1 fact(s) retained (program ran successfully).
 [block  8]     1 fact(s) discarded.
 [block  9]     1 fact(s) discarded.
--- Progress:     3 out of    30 facts (10.0%) ---
```

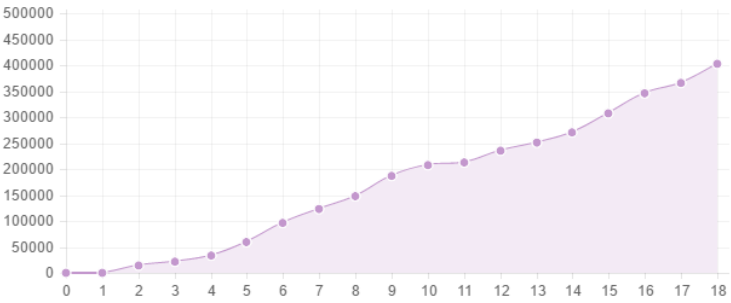
```
>>> Delta Debugging Complete! <<<
>>> Output written to `out.flix'. <<<
```

# Welcome to the Flix Debugger

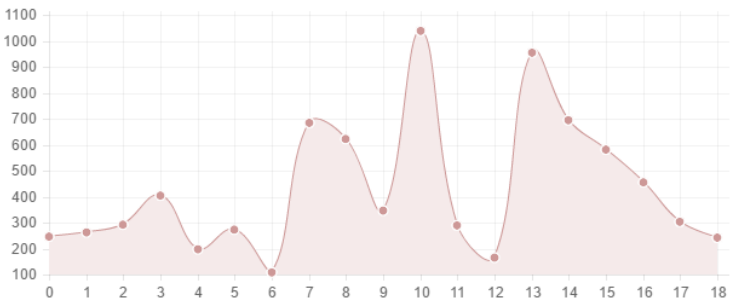
## Worklist (2,130 items)



## Database (402,530 facts)



## Memory Usage (242 MB)



## Relations

/PTH	292
/Phi	2,702
/Store	316
/Copy	481
/Clear	225
/CFG	4,525
/FLoad	8
/FStore	69
/Pt	4,124
/AddrOf	915
/Load	2,139
/Multi	148

## Lattices

/SU	390,378
/Kill	2,967

# Summary

- Flix is a declarative language for static analysis
  - Inspired by Datalog, but supports lattices and functions
- Bytecode generator is first step for performance
  - Much work remains to be done
- Implementation available: <http://github.com/flix>
- Documentation and more: <http://flix.github.io>